



Visual & Performing Arts/**Curriculum Map**

Graphic Design Program 1060

Students should see Professors Stitsky or Kaufman each semester in Building 3 for further advisement. Peer academic advisement is also available. Consult with the V&PA Office for further details.

semester one		ART1201c 2D Design (3 cr)	ART1300c Drawing I (3 cr)	ENC1101 (3 cr)	SPC1024 or SPC1608 (3 cr)	gordon rule math course (3 cr)
semester two		ARH2050 or ARH2051 (3 cr)	ART2330c Figure Drawing (3 cr)	ART 1600c Computer Art (3 cr)	ENC1102 or ENC2210 (3 cr)	HLP1081 or PEM1131 or PEM1141 (2 cr)
semester three	Students may take either art history, but both are required for program completion	GRA2190c Intro to Graphic Design (3 cr)	ART2205c Color Theory (3 cr)	ART 1203c 3D Design (3 cr)	social /behavioral science course (3 cr)	historical, political & global perspectives course (3 cr)
semester four	ARH courses count toward the general education component of a student's curriculum	ARH2050 or ARH2051 (3 cr)	GRA2142c Graphic Design II (3 cr)	biological science course** (3 cr)	physical science course** (3 cr)	gordon rule math course (3 cr)

Note: Program majors should **not** take ARH2000 Art Appreciation. The above sequence is suggested. Courses without prerequisites can be taken out of sequence. Students should consult the Broward College Catalog for full details of the AA degree program general education course requirements. ****Indicates that one of either biological or physical science must have a one credit lab attached to it.**