

Career Pathway: Public Safety

Location(s): Courses for this program are offered at all BC locations. Program specific courses for this program are

offered at the A. Hugh Adams Central Campus. **Program Entrance Requirements:** HS Diploma or GED

Program Description: This program is designed for students who hope to work in the field of law enforcement as crime scene technicians and/or police service aides and/or law enforcement officers. The program provides students with the knowledge, skills and training necessary to perform quality work as a crime scene technician, including the collection, preservation, documentation and presentation of criminal evidence. Students will also learn about the criminal justice and criminal courts system. This AS degree does not qualify students for state certification as a law enforcement or corrections officer. To become certified as a corrections or law enforcement officer a student must complete a Florida state certified Basic Recruit Training Program (Police Academy or Corrections Academy). Visit the program's website for more information.

Build Your Education

Crime Scene (TC1) 6347 Crime Scene Emphasis AS 21102

Bachelor of Applied Science

Recommended Course Sequence

Full Time	Part Time	Course ID	Description	Credits	TC
Term 1	Term 1	ENC1101	Composition I	3	
		STA2023	Statistics #	3	
	Term 2	SYG2000	Principles of Sociology #	3	
		CCJ1020	Introduction to Criminal Justice	3	х
Term 2	Term 3	ENC1102	Composition II #	3	
		CJL1062	Constitutional Law	3	х
	Term 4	CCJ2191	Human Behavior in Criminal Justice	3	
		HUM2010	Foundations of the Humanities #	3	
Term 3	Term 5	Elective*	Elective Course	3	х
		SPC1608	Introduction to Public Speaking #	3	
Term 4	Term 6	CJE2600	Criminal Investigation	3	Х
		CJE2640	Introduction to Criminalistics	3	Х
	Term 7	CJL1100	Criminal Law	3	Х
		POS2041 or	National Government or	3	
		POS2112	State &Local Government		4
Term 5	Term 8	CJE2643	Adv. Forensic Investigation	3	Х
		CJL1130	Criminal Evidence	3	Х
	Term 9	CJE2770	Forensics Photography	3	Х
		Elective*	Elective Course	3	
Term 6	Term 10	BSC1005	Biological Principles for Non-Majors #	3]
		CJE2642	Criminalistics Practicum	3	TC1
Total Program Credit Hours				60	28

Notes: * Students must complete an additional 6 credits of electives. The student may have to take MAT1033/STA1001 based on placement score. If the student needs these courses, then 3 credits of the elective area can be used to fulfill the requirements. Other elective courses may be selected from the following: any Criminal Justice, Fire Science, or Emergency Management course or any other college level course. #Other General Education courses may be allowable as these are recommended courses, speak with your advisor for more information.

This is only a <u>recommended</u> course sequence. Students are strongly encouraged to meet with an <u>advisor</u> to create a personalized educational plan.

CHOOSE YOUR COURSES

Program Highlights



<u>Credit for Prior Learning:</u> Accelerate your path to completion with these options:

- Credit by exam
- Earned Industry certifications
- Prior Learning Assessment
- And much more...



Related Industry Certifications: Upon completing this program, graduates will be eligible to sit for the following industry certifications/licenses: N/A



Get Career Ready: After completing your first year of coursework make sure to visit the **Career Center** for internship opportunities that help you take your career to the next level! Also, explore hundreds of career videos and career profiles through Virtual Job Shadow!

Get an Internship Virtual Job Shadow Tool

Median Wage and Job Growth Outlook: Broward College has Career Coach & the Career Ladders. These tools are designed to help you find a good career by providing the most current local data on wages, employment, job postings, and associated education and training. Learn how to climb your career ladder!



Fund Your Education:

This Program is <u>Financial Aid</u> eligible. <u>Scholarships</u> are available. This program is part of the <u>Career Source Broward ITA List</u>



